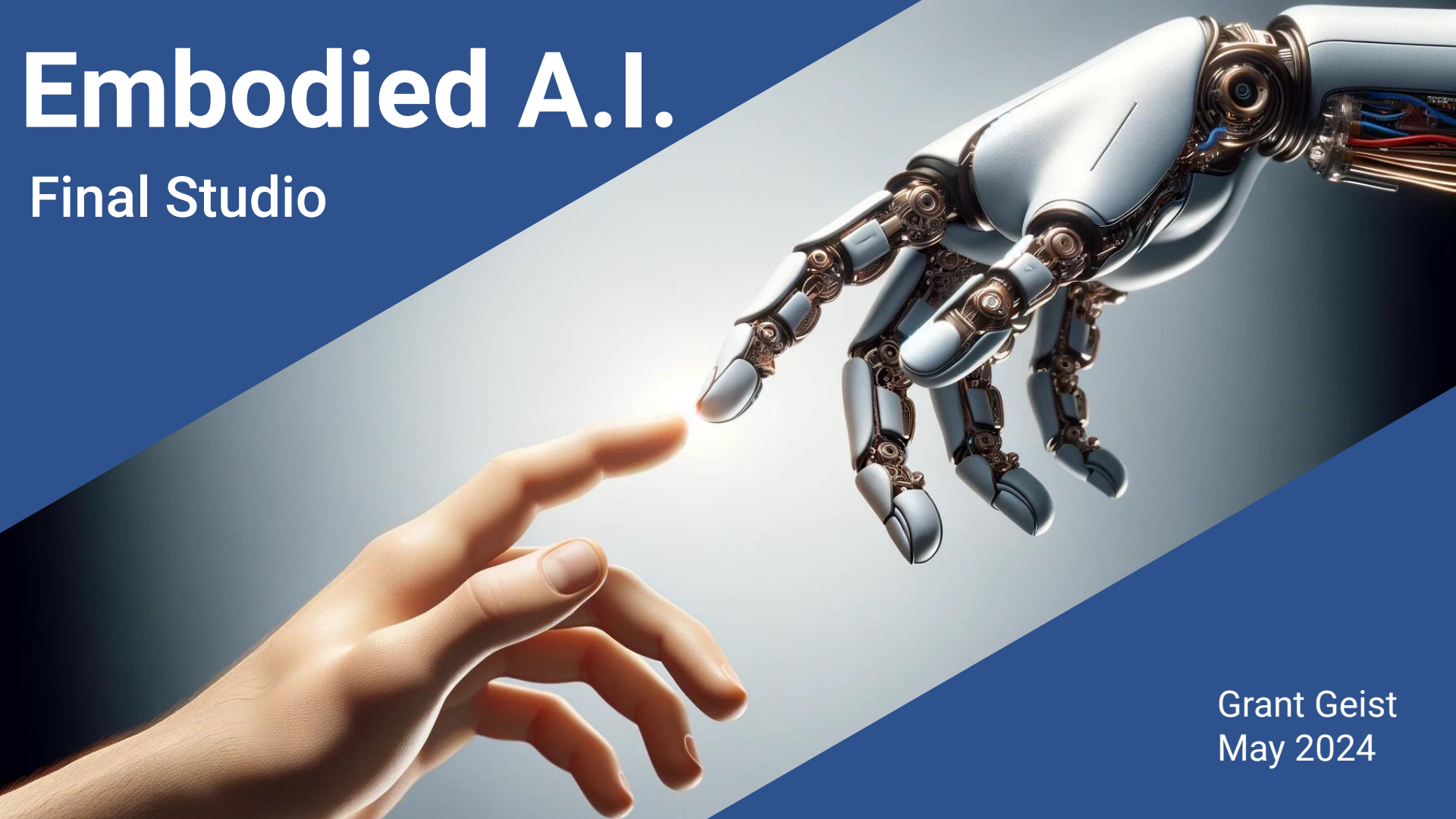


# Embodied A.I.

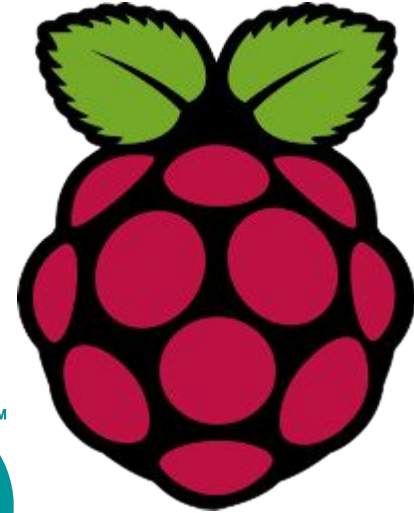
Final Studio



Grant Geist  
May 2024

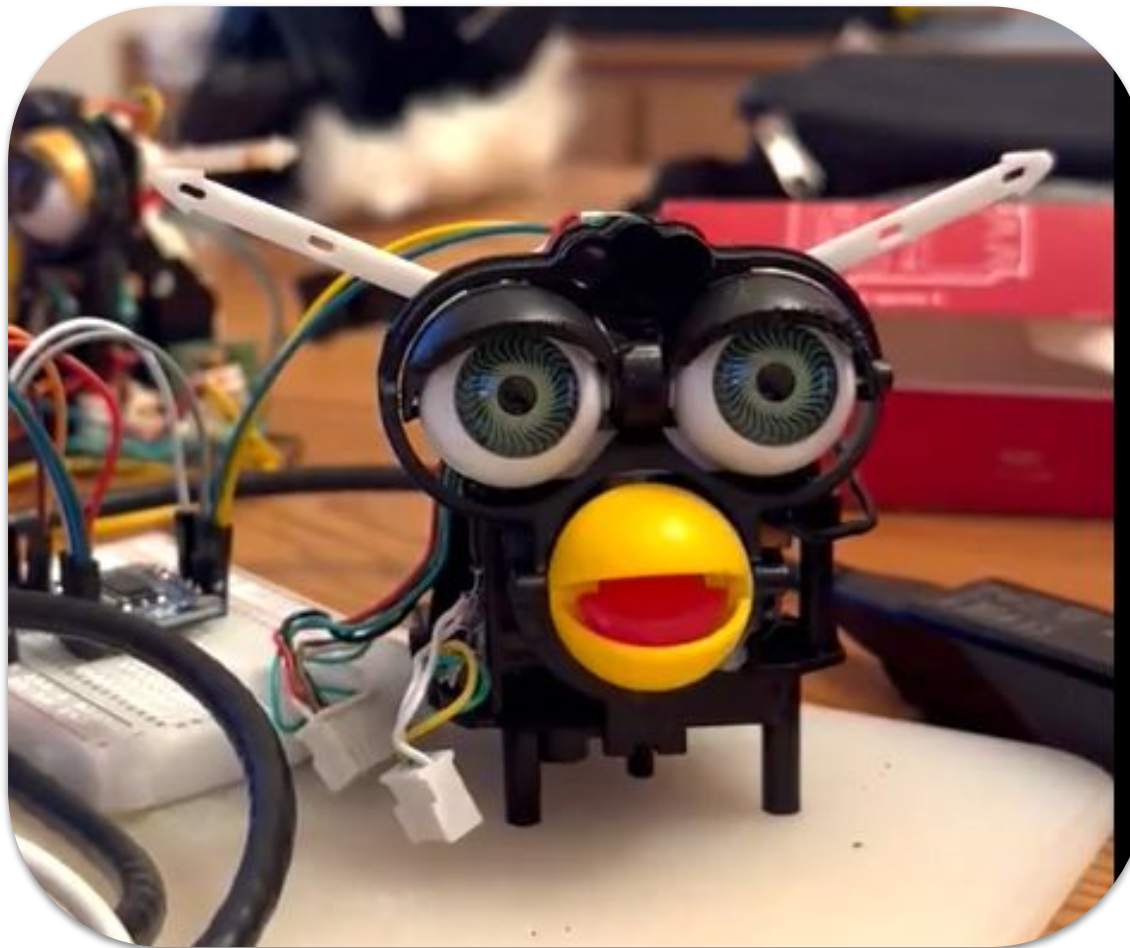
# Overview

- The AI and consumer robotics fields are growing fast
- ChatGPT and other generative A.I. models are extremely user-friendly and affordable
- Open source electronics like Arduino and Raspberry Pi are readily available



## The Opportunity and Challenge

- Creatives are starting to combine generative A.I. with open source hardware in new ways
- Projects require programming, hardware and design skills that put them out of reach for most people.



# Persona

- Curious and creative. They are looking to explore the design space where hardware meets software
- Excited to gain a basic understanding of programming, hardware and design
- Looking for a product that encourages customizability and creativity





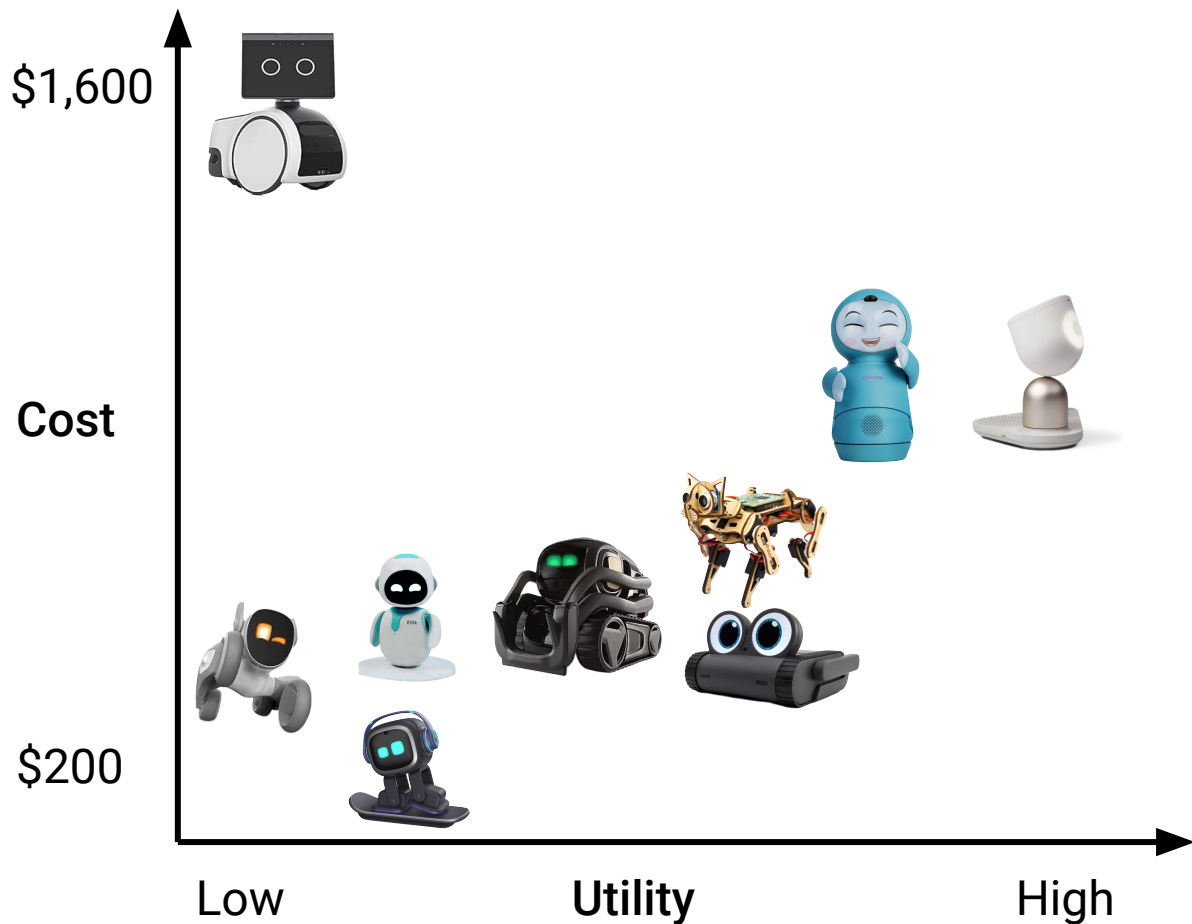
# Market Analysis

- The most common embodied A.I. devices are smart speakers such as Amazon's Echo
- Customization is limited, and the design lacks personality



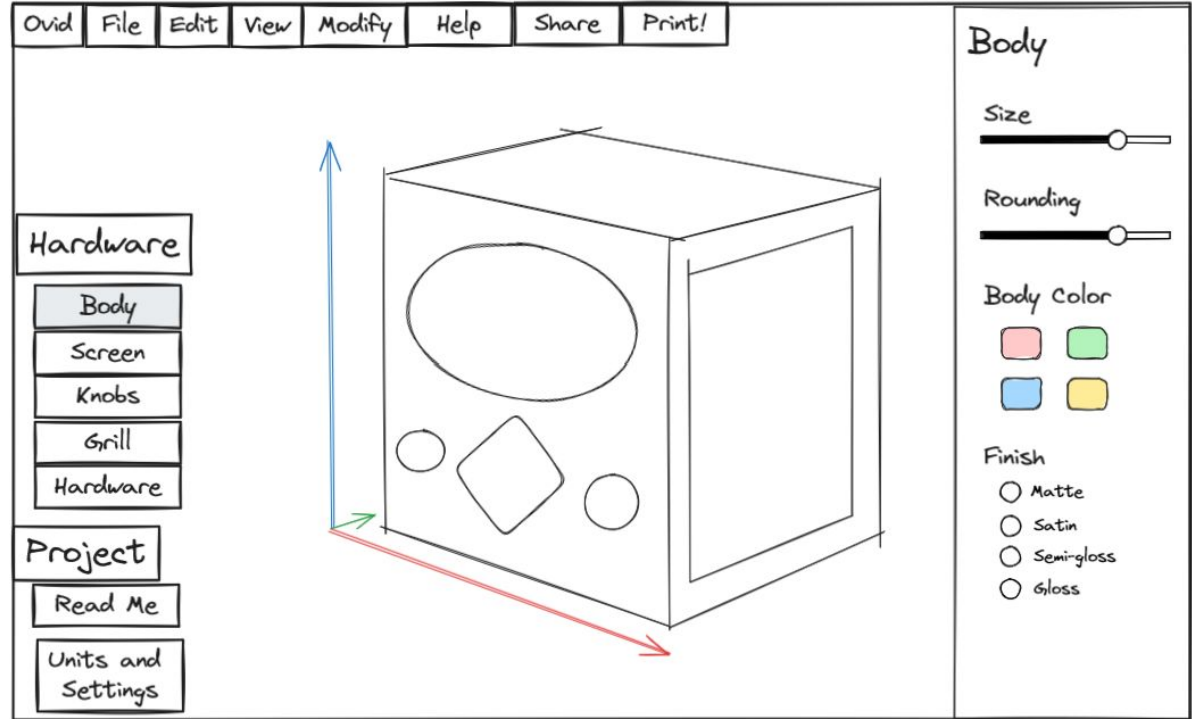
# Market Analysis

- Outside of smart speakers, there are three general categories of embodied A.I. systems:
  - Toys
  - STEM toys
  - Companion robots
- Products with high utility and customizability at a reasonable price point (\$200 - \$300) are missing from the market



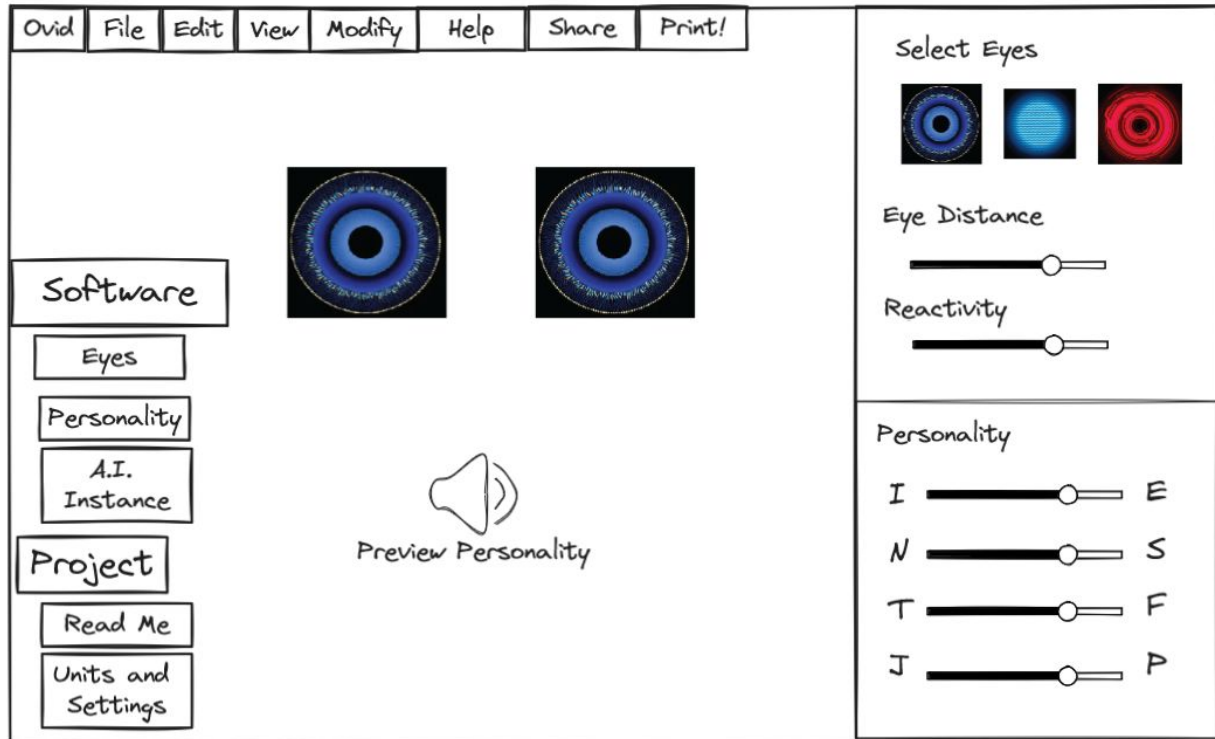
# The Idea (Part 1)

Customers use a simple parametric design tool to customize their 3D printed embodied A.I. shell



# The Idea (Part 2)

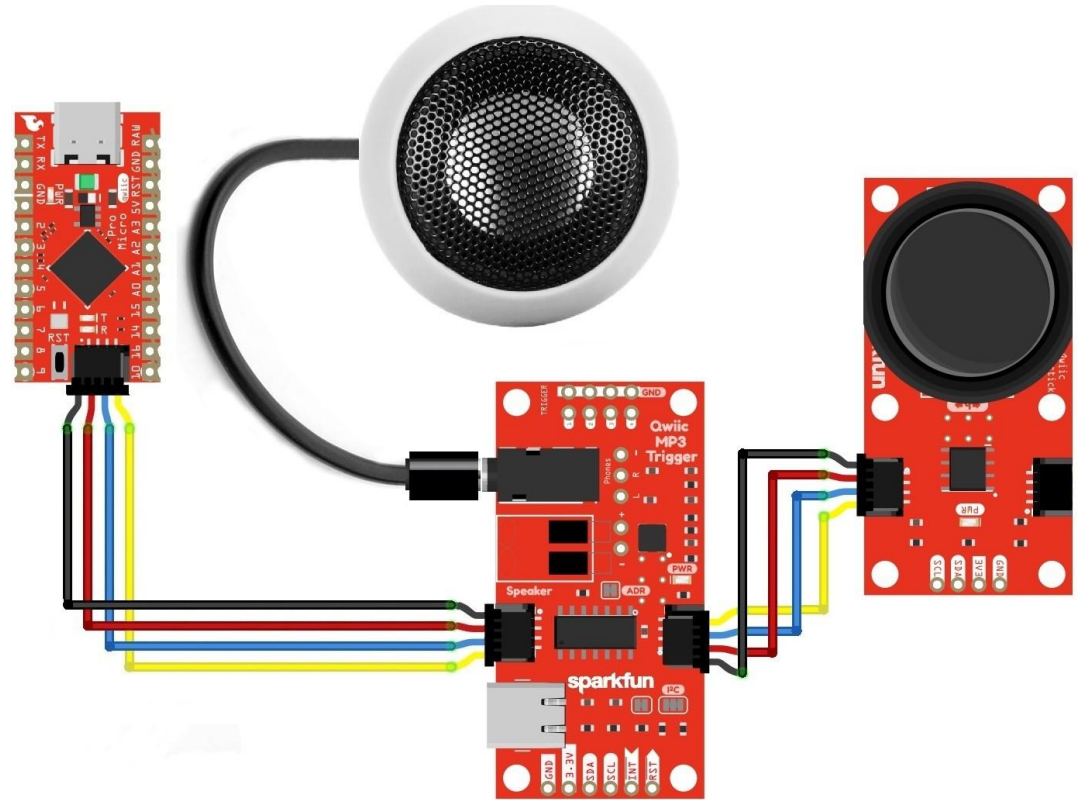
Customers create their personalized A.I. assistant via a no-code interface





# The Idea (Part 3)

The hardware in the embodied A.I. system leverages Qwiic connectors which eliminates the need to worry about wiring and soldering



fritzing

# Designing the Embodied A.I. Shell

Embodied A.I. should be cool, not creepy or scary. Nostalgia and analog affordances might provide users with a sense of control over the technology. Think:

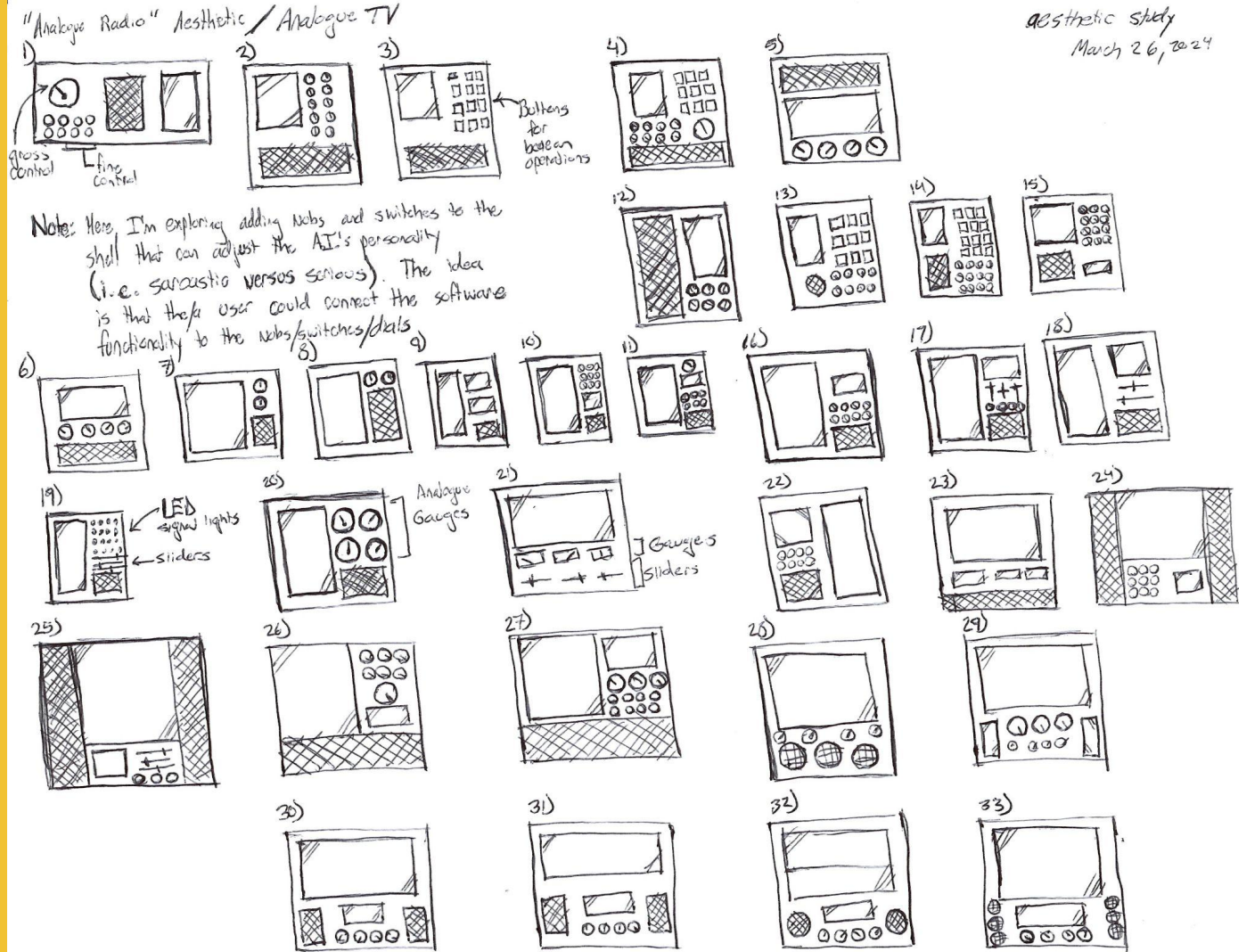
- Vintage Technology
- Retrofuturism
- Streamlining
- Geometric
- Fluidity



# Ideation

Two dimensional sketches to figure out the personality of the product

aesthetic study  
March 26, 2024

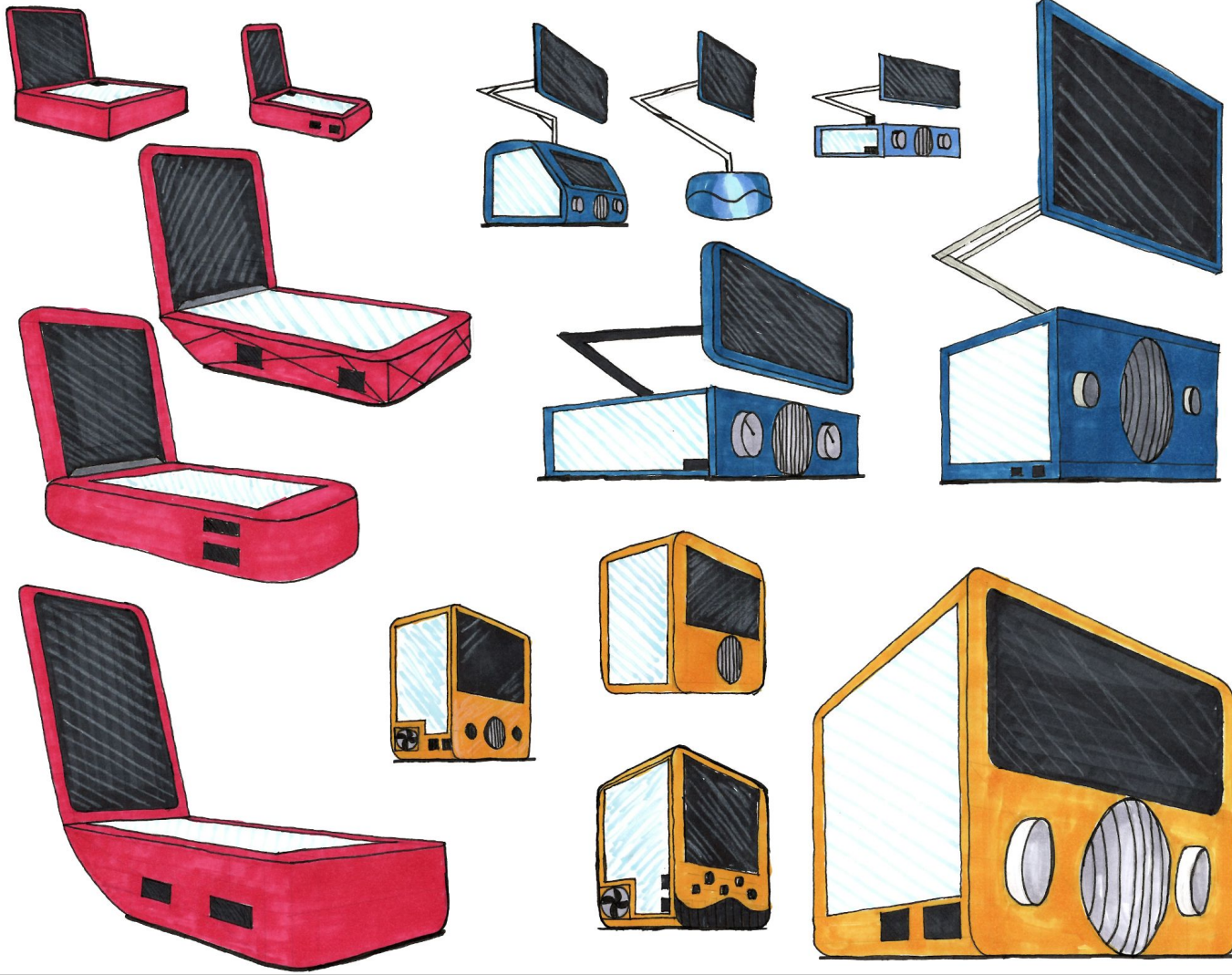




# Ideation

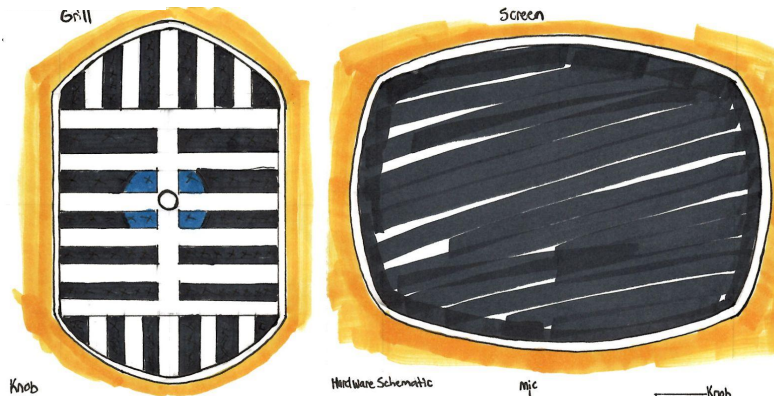
## Aesthetic Experiments

- 90s flip phone
- Luxo L1 (lamp)
- 50s radio

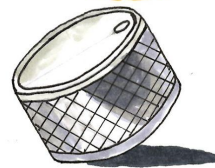


# Ideation

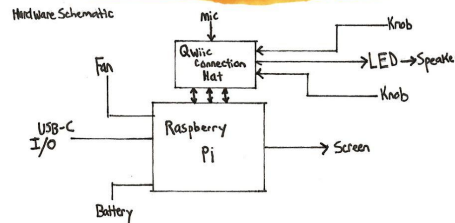
Size and  
assembly  
exploration



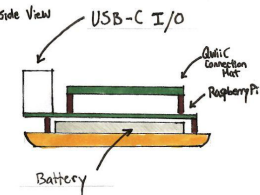
Knob



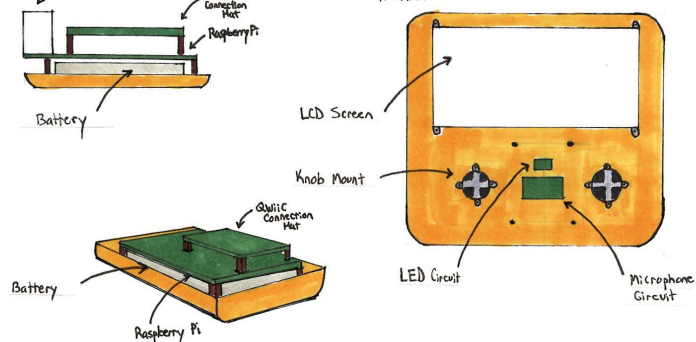
Hardware Schematic



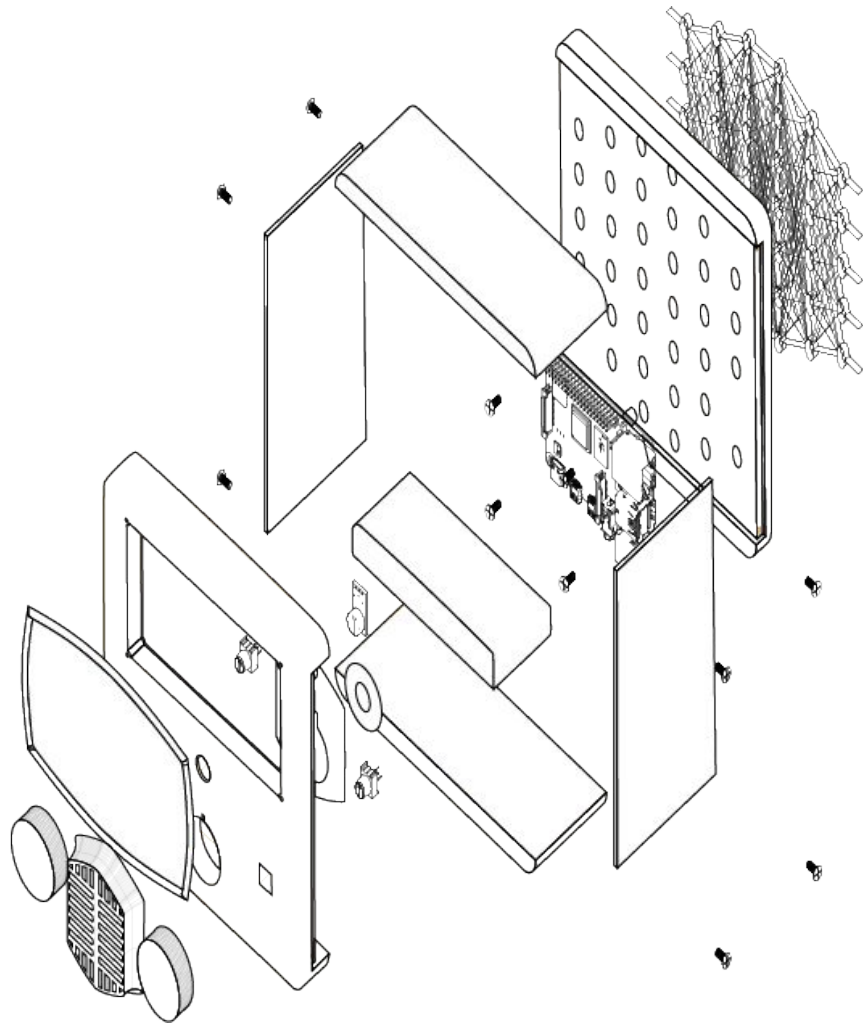
Hardware side view



Hardware Mounts, Back of Front Panel.



# Concept













**Thank you!**